Max Payne Interactive Transcript Sample

[Door opens]

MAX:

NYPD!

**CLEANER:** 

Woah, easy, Officer, easy. Just cleaning the place. Comon', Officer, it's all legit. I work for the Squeaky Cleaning Company.

MAX:

You didn't hear anything suspicious just now?

CLEANER:

No, no. Oh, wait. [Laughs] You mean the gun workshop upstairs?

MAX:

Take me there. Move.

CLEANER:

Sure, Officer. If that's what you want. You know, Officer, you cops got it easy. All you have to do is go to the crime scene and look around a bit. We're the ones who have to clean up that mess, brains, and guts and shit.

MAX:

Detective.

**CLEANER:** 

DT, eh? You know what I mean. [Laughs] You get the credit, what do we get?

MAX:

Right.

CLEANER:

[Laughs]

Oh, yeah! You know what I'm saying.

[He opens another door]
After you, Detective.

[Player enters through the door]

CLEANER: (CONT'D)

Oh, Detective. I've got something for you. [Pulls out a pistol]

[If player shot at the cleaner]

CLEANER: (CONT'D)

A cop! Get in here! Get him!

[If player fails to shoot at cleaner - death cinematic 24a]

[If player kills the cleaner before he pulls out a gun]

MAX PAYNE:

The perp's disguise didn't fool me. He was leading me into a trap.

[If player fails to shoot at cleaner - death cinematic 24b]

[After player enters door and kills the cleaners]

MAX PAYNE: (CONT'D)

The perps were masquerading as cleaners.

[sfx: Gunshots]

CLEANER:

I'm not a violent man by nature, but it pisses me off more than anything when they do that.